Michael Cassens' Professional Bio:
Michael is an Associate Professor in the School of Visual and Media Arts, leading the Game Design and Interactive Media program. His courses prepare students through collaboration and creating experiences that enhance and enrich modern applications. Michael is also the Director of Esports at the University of Montana, emphasizing a community where all players belong and amplifying educational pathways.

Michael also started his own software consulting company in 2002, which he still operates. He has worked as a contractor for companies such as Microsoft, Intel, and others nationwide. Michael has a B.A. in Biology and an M.S. in Computer Science.

Cale Patenaude's Professional Bio:

Cale is my Assistant Director of Esports and the Director of the Gaming Den in the University Center. His primary focus currently in fostering and elevating high school esports in the state of Montana.